Objectives
1. To encourage youth to expand their knowledge of avian facts, and become proficient in poultry management, and related subjects.

2. To help youth with career guidance, and to promote the poultry industry, by stimulating their interest in poultry and other avian species.

3. To make learning fun.

General
1. The contest will be held June 21, 2014 in conjunction with the Delmarva Chicken Festival at the Queen Anne's county 4-H Park. The entry deadline is June 1, 2014. Contest registration is at 9:30 am. Written test conducted at 10 am. Team matches to begin at 11am.

2. This is a contest in which teams compete. Points are earned or lost based on quickness and accuracy of response to specific questions drawn from the listed resource.

3. Teams will be divided into 2 age divisions: Junior (ages 8-13 as of January 1) and Senior (ages 14-18 as of January 1) Each county may enter an unlimited number of teams consisting of not less than two (2), and not more than five (5) members including one (1) alternate. Counties without full teams may request to combine members to form a larger or full team. There will be a $6.00 entry fee for each contestant.

4. Contestants will complete a 25 question written quiz just prior to the contest. The quiz scores for team members will be averaged to give a team score. Team scores will be used for seeding the bowl contest bracket.

5. Questions will be prepared from the National Avian Bowl Study Packet by the Avian Bowl Committee. The National Avian Bowl Study Packet is available from Clemson University. Ordering information is at the end of these rules document.

6. Questions will be: fill-in-the-blank (short answer), multiple choice, and spelling.

7. No flash pictures will be allowed during the contest rounds. No recording of any kind (tape recorders, videos or written transcription) will be allowed.
8. The audience is required at all times to refrain from providing answers to any team member. Disciplinary action for violations will be at the discretion of the Avian Bowl Contest judges.

9. Each county is responsible for providing two (2) volunteers, other than the coach/chaperon, to assist with the entire day.

**Contestants and Eligibility**

1. Contestants must be bona fide Maryland 4-H members carrying a 4-H Project and approved by the Extension office of their respective county.

2. Maryland 4-H members must be between the ages of 8-18 as of January 1 of the current year.

3. Team members may be participants in other contests.

4. As in other contests, team members may not have previously competed in the Avian Bowl Contest at the National 4-H Poultry and Egg Conference.

**Officials**

1. **Moderator** - Assumes complete direction of the contest, asks all questions, and designates contestants to answer questions. Is at all times IN CHARGE.

2. **Referee Judge** - May rule on the acceptability of any answer.

3. **Time Keeper** - Records total elapsed time for each contest and indicates to the moderator the expiration of total time or the expiration of the time allowed in which to answer questions.

4. **Score Keepers** - Two individuals shall keep scores on each contest. One score should be kept so that all points awarded or taken away in penalties may be checked. The second score is kept to maintain scores visible to the moderator, the contestants, and, in so far as possible, the viewing audience.

**Questions**

1. The degree of difficulty and choice of questions will depend upon the contestants’ level of knowledge.

2. Questions may be in the form of written words.

3. Number of Questions. Each set of teams within a round will have the same number of questions. Bonus questions will have the same point value in each game within a round.
4. Types of Questions. There are three types of questions:

a.) Regular Questions

b.) Bonus Questions - A bonus question is usually a question requiring a several-part answer or a difficult answer. See point system summary for point values. Bonus questions WILL NOT be passed on to the other team in the event of an incorrect answer. When a team member answers a regular question correctly, a colored card in front of that team member will be turned over by the moderator. Regardless of the number of members on a team, four (4) questions must be answered correctly by the team before a Bonus Question is earned. There will only be one bonus question per team per game.

c.) Tie-breaker Questions - A tiebreaker question is used to replace a question thrown out by the judges. It is also used for the extra questions needed to break a tie between teams.

5. In the event that two teams have a tied score, the tie will be broken by asking an additional five (5) questions. The running score will be maintained through the tiebreaker. Questions answered correctly during the tiebreaker can go toward the awarding of a bonus question if the team has not already received a bonus question during that game.

**Scoring**

<table>
<thead>
<tr>
<th>Correct Answer</th>
<th>5 POINTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Incorrect Answer</td>
<td>Minus 5 POINTS</td>
</tr>
<tr>
<td>Acknowledgment Penalty</td>
<td>Minus 5 POINTS</td>
</tr>
<tr>
<td>Bonus Question</td>
<td>10 POINTS</td>
</tr>
</tbody>
</table>

5 points per correct answer on multi-answer questions or bonus value on regular answers. NO loss of points for incorrect answer on bonus questions. The value of the bonus questions will be announced by the moderator before the question is read.

**Teams**

1. A maximum of four (4) contestants shall be seated at the panel at any one time.

2. Alternate Substitutions:
   a. During the match, one (1) team member may be replaced at the panel when
      i. The Moderator deems it impossible for one of the seated members of the team to continue or
      ii. The coach of a team requests the replacement of a team member and
      iii. It does not interrupt the flow of the game.

3. The team member removed and the replacement member are both eligible to participate in further matches.
Mechanics of Play

1. Format: A double elimination tournament style format will be followed. Any team which loses two games will be eliminated from the contest. The contest will continue until only one team remains with less than two losses.

2. Pairings, Byes, Order of Play and Placing:
   - The average score on the written test (lowest score will be dropped) will be used to determine the seeding for the contest. In the case of two team scores being identical, the seeding will be determined by coin toss. Byes may be awarded to teams depending on the number of team entries.
   - The contest will be a classic double elimination contest and will run as such by an individual versed in contest organization.

3. The moderator will ask a question. The first person whose light flashes must start to answer the question within five (5) seconds after being acknowledged, or LOSE five (5) points.
   - Any member answering a question without being acknowledged will LOSE five (5) points.
   - It will be the responsibility of the judges to determine that an answer was started within the five (5) seconds allowed. It should be noted that repeating the question does not constitute the initiation of an answer.
   - If an incorrect answer is given, the team will LOSE five (5) points.
   - If the question has been completely read, the moderator will not repeat the question, but the other team will have the opportunity to ring in within five (5) seconds.
   - Timing will begin when the question is complete and when a signal is activated.
   - In the Senior division, once a contestant starts spelling a word the contestant may stop and begin again, but can only re-trace the spelling previously given. The same holds true for a contestant with a fill in the blank question. The contestant can re-start, but not change what has already been said.

4. When a signal is activated before the question is completely read, the moderator shall stop reading the question, then the contestant has five (5) seconds to start the answer based on that portion of the question.
   - If the answer is correct, the team will receive five (5) points.
   - If the answer is incorrect or incomplete, the team will LOSE five (5) points.
   - If the question was interrupted, the judge may NOT ask the contestant to be more specific, expand, or explain in any way their answer.
   - If an interrupted question is answered incorrectly, the question shall then be completely reread and the other team will have the opportunity to answer it.

5. If neither team can offer an answer to the question within 10 seconds, the moderator will give the answer and the question will be dropped and neither team will forfeit points.
6. The ONLY discussion allowed between team members will be on BONUS questions. The answers MUST come from the team captain.
   - Only the number of answers required by the bonus question will be accepted. Example: If the bonus has a four part answer, the first four answers given by the team captain will be accepted.
   - On a bonus question the team may have ten (10) seconds to consult. Time will be called at the end of ten (10) seconds, the Captain must start the answer within five (5) seconds.
   - Once the Captain starts the answers, he/she will have thirty (30) seconds to complete the answers required.

**Decisions and Interpretations**

Answers and interpretations of questions will be the sole responsibility and final recall of the judge. All decisions of the judge, scorekeepers, and referee-timers are FINAL.

1. A team member will have the privilege to ask the judge to verify an answer that he/she feels is correct.

2. If a coach challenges the judge's decision, the coach must call "time out" immediately (before the next question is read). A decision made by the judge after the answer is verified, will be FINAL.

3. Only answers contained in the Avian Bowl Manual will be acceptable to the Judge.

**Awards**

**Team Awards:**
- The rank of teams will be determined on the basis of their position within the double elimination brackets. To place teams eliminated in the same round, the team that has the most points will be awarded the higher rank.

**Individual Awards:**
- Scores will be kept for each individual contestant, with the high ten individuals receiving recognition.
- The top two match scores will be used in cases where individuals participate in more than two matches. Ties for individual awards will be broken on: First- high average score for the entire contest, Second- high individual round scores and Third-total number of points earned in the contest.
Resources
Study Packet:
The National Avian Bowl Study Packet was revised in 2009. Please make sure your team has the 2009 version.

There is only one reference used in Avian Bowl. The National Avian Bowl Manual is available from the Clemson University Bulletin Room. The cost is $15.00 per copy and may be ordered online using either a VISA or Master card by going to the following URL: http://cufan.clemson.edu/br/aspx/searchmain.aspx

When ordering, please use the publications code (PubCode): Man 161 (space between the alpha and numeric...no hyphens)

Payment should only be for $15.00 per copy. There is no tax or shipping/handling charges. Shipment is via USPS fourth-class mail.

If you prefer to pay by check, you may send payment to:
Clemson University Bulletin Room
Poole Agricultural Building
Clemson, SC 29634-0129
Toll free: 1-888-772-2665
(864)-656-3261-- Phone
Checks should be made payable to: Clemson University.
Purchase orders with the necessary authorized signatures may be mailed or Faxed to the above.

Dr. Brigid McCrea of Delaware State University has a Facebook page dedicated to posting a different Avian Bowl question every day- a great way to practice as you study! Search Facebook for the “Center-for-Small-Flock-Research-and-Innovation".